

# CHAOS SPAWN

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|     |   |    |   |    |    |
|-----|---|----|---|----|----|
| M   | T | SV | W | LD | OC |
| 10" | 5 | 4+ | 4 | 7+ | 1  |

### AUFSTELLUNG

2x Chaos Spawn - Equipped with: Hideous Mutations

### ⌘ MELEE WEAPONS

| WEAPON            | RANGE | A    | WS | S | AP | D |
|-------------------|-------|------|----|---|----|---|
| Hideous Mutations | Melee | D6+4 | 4+ | 5 | -1 | 2 |

### ABILITIES

**RULES** - Blessings of Khorne, Feel No Pain 5+, Scouts 8"

#### To Slake Its Rage

This unit is eligible to declare a charge in a turn in which it Advanced.

